

IMPERIUM - SPACE MARINES

BLADEGUARD
VETERAN SQUAD

M6" T5 SV3+ W3 LD6+ OC1 RW4+

90–180 PTS

Base 40mm



Close-quarters

Combat Doctrines

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Heavy Bolt PistolCLOSE-QUARTERS

R	A	BS	S	AP	D
18"	1	3+	5	-1	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Neo-volkite PistolDEVASTATING WOUNDS

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	5	0	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

► Plasma pistol - standardCLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	7	-2	1

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

► Plasma pistol - superchargeHAZARDOUS

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	8	-3	2

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

4ANGRIFF

5NAHKAMPF

Master-crafted power weapon

R	A	WS	S	AP	D
Melee	4	3+	5	-2	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Bladeguard

(Once per turn, per unit): In the Fight phase, when this unit is selected to fight or when an enemy unit targets this unit, you can select one of the following:

- This unit's melee attacks have +1 to hit rolls.
- Or: Attacks that target this unit have -1 to hit rolls.

VERTEIDIGUNG

00IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 3+ · 4++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6-9	4+ S5	5+ S3-4	6+ S1-2
RETTUNGSWURF JE DS DS 0 3+	DS -1 4+	DS -2 4++	DS -3 4++	DS -4 4++

REGELN & KEYWORDS KURZ

CLOSE-QUARTERS Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).
Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

AUFSTELLUNG

3-6x BladeGuard Veterans oder BladeGuard Veteran Sergeant

Ausrüstung: Heavy Bolt Pistol, Neo-volkite Pistol, ► Plasma pistol - standard, ► Plasma pistol - supercharge, Master-crafted power weapon

• Each BladeGuard Veteran Sergeant can replace its Heavy Bolt Pistol with Neo-volkite Pistol or Plasma pistol.

KEYWORDS Infantry, Imperium, Tacticus, BladeGuard Veteran Squad, Explosives · FRAKTION Adeptus Astartes